

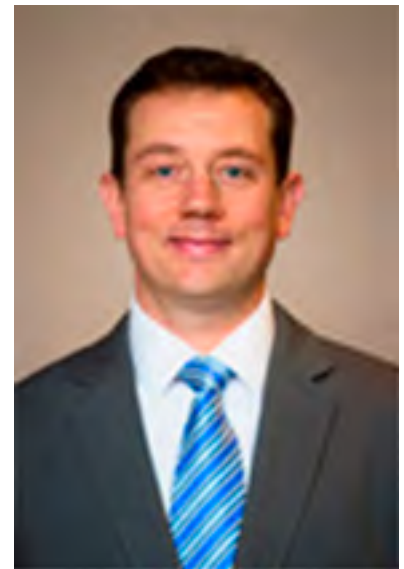
League of Innovators Design Team

GREGG DIONNE

Gregg Dionne is currently the supervisor of the Curriculum and Instruction (C&I) Unit at the Michigan Department of Education (MDE) in its Office of Education Improvement and Innovation. The C&I Unit focuses on the innovative delivery of instruction to students through multiple pathways in multiple venues, allowing for a focus on student mastery independent of seat time.

Gregg is currently working with teachers and administrators in Michigan to develop personalized learning systems in schools and districts by creating resources and planning tools to facilitate student choice, mastery of content, and by developing learning opportunities in multiple environments, opportunities relevant to students' goals and needs. Through this work, he has engaged higher education in bridging the gap between secondary and postsecondary learning.

Gregg's work in education before joining the MDE included traditional, alternative, extramural, and adult settings that personalize instructional. Gregg taught social studies at the secondary level and worked as a local administrator. At the local level, he built online and blended learning programs to augment instruction. Gregg has a bachelor's degree from Central Michigan University and a master's degree from Baldwin-Wallace University. He is currently a doctoral student at Western Michigan University, studying educational leadership; his research focuses on federal education reform policy implemented at the building level.



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